

Creature Factory 2

Learn how to create a nasty reptilian creature with this +12hs tutorial series
Subscribe now at the [Blender Cloud](#)

 **Blender 2.71**

[What's New?](#)
[Older versions](#)

SIGGRAPH 2014

Blender Foundation and Institute are presenting at SIGGRAPH in Vancouver. Freely accessible events include "Birds of a Feather" meetings and the tradeshow exhibit.

Blender Conference 2014

As usual the conference is in the awesome De Balie venue in Amsterdam. Until August 20 people can submit a presentation, talk or course.

[Get your ticket at the Blender Store](#)

[Blender Conference »](#)

Get Involved

Blender is being made by hundreds of active volunteers from around the world; by studios and individual artists, professionals and hobbyists, scientists and students, VFX experts and animators, game artists and modders, and so on. All of them are united by the desire to have access to a fully free/open source 3D creation pipeline.

People can join us to work on parts of the software, on the websites, documentation, education, design proposals, testing, and many more topics.

[Get Involved »](#)

Latest News

[UV Exercise: the UV project modifier](#)

[BlenderNation](#) [September 5th](#)

[rTheme](#)

[BlenderNation](#) [September 5th](#)

[Reality TV](#)

[BlenderNation](#) [September 5th](#)

[Renegatt Software joins Blender Network](#)

[Blender Network](#) [August 27th](#)

[Anamorphic Bokeh](#)

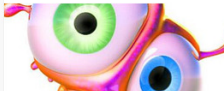
[Code Blog](#) [August 21st](#)

[More news »](#)

Blender Cloud



Blender Conference 2014



Blender USB Showcase



Pilot for an Open Animation Film



Blender

- [Download](#)
- [Source Code](#)
- [Features](#)
- [Documentation](#)

Organization

- [Foundation](#)
- [Institute](#)
- [Developers](#)
- [Blender Network](#)

Get Involved

- [Donations](#)
- [Software](#)
- [Websites & Docs](#)
- [Conferences](#)

Blender.org

- [News](#)
- [Contact](#)
- [Trademark & Logo](#)
- [Website License](#)