

Main Page

From MLDonkey

Welcome to the MLDonkey Project Wiki - the Official Wiki of MLDonkey!

Latest news: *MLDonkey: New release 3.0.7 (Sat, 22 Jan 2011 14:24:39 GMT)*

General information

- MLdonkey general information - *The* p2p client for Linux/Unix/Windows!
- Check the Quickstart guide or the TipsAndTricks section for advanced MLdonkey usage
- See our FAQs for a comprehensive archive of Q/A which came up in various places.
- When upgrading you may want to do a Clean install, set the Allowed_ips, Users and Passwords, Shared and Incoming directories and then start Downloading links!
- How to join P2P networks with MLdonkey through a firewall (now with sample IPTABLES shell script!).
- List of Supported and Unsupported networks by MLdonkey

Detailed information

- User Interfaces - Listed and explained
- MLdonkey Options explained - An extensive list of all known mldonkey options.

Download the latest version!

- 3.0.7 (changelog (<http://cvs.savannah.gnu.org/viewcvs/mldonkey/mldonkey/distrib/ChangeLog?view=markup>)):
 - Windows (2.3 MB)
 - Linux (2.6 MB)
 - Source (2.7 MB)
 - All files
- **More download links!**

Community Forums (<http://mldonkey.sourceforge.net/forums>)

Latest topics:

- How to cross-compile 3.0.7 to AR...
- Upload rate
- importing emule@windows download...
- mldonkey authentication
- KAD implementation improvable?
- SANCHO CONSOLE FREEZE
- Precompiled Linux (Debian Etch) ...
- SET PREVIEWER
- MLDONKEY calendar
- Direct Download: FileTP return 5...

- MLDonkey Commands explained - Lists the telnet/console commands.
- MLDonkey Output explained - Debugmessages and Console-output analysed.
- MLDonkey Plugins list - What do you want your MLDonkey to do today?
- IniFiles explained - A nice table explains their use and usefulness.
- Glossary - Word definitions

Compilation, patching and coding

- How to use CVS - Learn how to get every version you want from CVS
- Compilation instructions
- How to compile MLDonkey for Windows
- Problems specific to windows and independant from mldonkey
- How to compile the "old" gtk-GUI for Windows
- Compiling the core for use on a remote Debian machine

Developer documentation

- DevelopersTips
- Release guidelines
- Debugging for retards (written by a retard ;))
- How does a commit internally work?
- GUI protocol
- Source management
- 3rd-party libraries used by

IRC Chat channels

- english (<irc://irc.freenode.net:6667/mldonkey>)
- german (<irc://irc.freenode.net:6667/mldonkey.ger>)
- chinese 普通话 / 普通話 (<irc://irc.eastgame.net:6667/mldonkey>)

Mailing lists

- Information about the Mailing Lists (archives, (un-)subscribing) can be found at the Savannah Pages (<http://savannah.nongnu.org/mail/?group=mldonkey>)

MLDonkey

Other

- [HowManyDonkeys are out there?](#)
- [Suggestions for improving MLdonkey](#)
- [MLdonkey in the Press](#)
- [Funny things](#)

We're looking for more contributors! Did you spot a mistake, or even a badly formatted page? You find dangling links boring? Fix them! It's very simple and addictive. Just check [RecommendationsForContributors](#).

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