For Immediate Release:
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GEORGE MASON UNIVERSITY’S SCHOOL OF ART, COMPUTER GAME DESIGN, AND FILM AT MASON PROGRAMS PRESENT
OFF THE WALL
THE 6TH ANNUAL COMMUNITY-WIDE EVENT FOR THE ENTIRE FAMILY
SATURDAY, MARCH 23 FROM 2 TO 5 P.M.
IN THE ART AND DESIGN BUILDING ON MASON’S FAIRFAX CAMPUS

This year’s event will feature tastings from KO Distilling, Ono Brewing Company, Ornery Beer Company, and Rocket Frog Brewing Company as well as Macaroni and Cheese and Ice Cream Sandwich stations.

(FAIRFAX, VA)—George Mason University’s School of Art, Computer Game Design, and Film at Mason programs present its 6th Annual Off the Wall benefit event Saturday, March 23, 2019 in the Art and Design Building on Mason’s Fairfax campus. Every Spring, Mason opens its Art and Design Building to alumni, parents, prospective students, and the public for a showcase of the visual arts at Mason. Off the Wall offers an exclusive opportunity to interact with faculty and students at work in various open studios, including Film, Gaming, Graphic Design, Photography, Print Making, Sculpture, Painting, Drawing and Virtual Reality.

For the first time, the event will include tastings from local breweries and distilleries including KO Distilling, Ono Brewing Company, Ornery Beer Company, and Rocket Frog Brewing Company. In addition, the event’s refreshments and fare will include a mac and cheese bar and homemade ice cream sandwich bar. Participants can tour 15 open studios and enjoy hands-on exhibits with student and faculty artists, plus create original works of art great for the entire family.

Proceeds from the event and a silent auction of original art and arts-related experiences will support student scholarships and visiting artist residencies in the School of Art, Computer Game Design and Film Programs.
“Off the Wall is always a memorable and engaging event, filled with burgeoning creativity and is a true showcase of the students’ exceptional work,” shares Dean of the College of Visual and Performing Arts Rick Davis. “This year, the event is shaping up to be our most exciting and family-friendly opportunity. We hope people join us for the art, stay for the food, drinks and music, and leave feeling energized and inspired knowing they’ve contributed to the future of Mason arts.”

Tickets to Off the Wall 2019 are $30 for the general public, $20 for Mason alumni, faculty and staff, $10 for ages 14-18 and free for children 13 and under. Cost of ticket includes interactive arts experiences, food, beverages and live music. For tickets and more information, visit: https://cvpa.gmu.edu/wall.

2019 OFF THE WALL SPONSORS

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About George Mason University’s School of Art
The School of Art is distinct in the way that it provides undergraduate, graduate and post-baccalaureate students a multidisciplinary curriculum and the necessary freedom to develop as artists, designers and
scholars. At the same time, it strives for a level of rigor, investigation and cultural relevance that makes the school truly special. Students translate the most complex ideas into tangible forms—paintings, sculptures, photography, prints, video, performances, books, installations, community projects and, more often than not, a combination of the above. Few schools in the United States provide such a broad range of possibilities.

About the Computer Game Design Program at Mason
The Computer Game Design Program at Mason is one of the most transformational areas of study in higher education today. Students study both the sciences and the arts, all in a revolving-role team-based, project-based new pedagogical environment. The Computer Game Design Program hosts a BFA undergraduate degree and a graduate MA degree. We also host the only U.S. Serious Game Institute (in partnership with the University of Coventry U.K.) that concentrates on game-related applied research and new innovative game company cultivation.

About Film at Mason
Film at Mason thoroughly prepares students for the creation, production and post-production of fiction, documentary and experimental styles of film and video and its parallel forms, including television, transmedia, mobile and web media through its interdisciplinary Bachelor of Arts degree. Graduates apply their skills on film sets, in corporate environments, or with community organizations with professionalism that is creative, entrepreneurial and adaptable.

About George Mason University
George Mason University is Virginia’s largest public research university. Located near Washington, D.C., Mason enrolls 37,000 students from 130 countries and all 50 states. Mason has grown rapidly over the past half-century and is recognized for its innovation and entrepreneurship, remarkable diversity and commitment to accessibility.

For more information, please visit:

George Mason University’s College of Visual and Performing Arts

#MasonArts

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